

Nexus

Welcome to ContactCon '04! The Bay Area's newest science fiction convention is starting with a real bang. What could be more exciting than a weekend devoted to alien contact? Fans from all over are coming; the costuming looks to be absolutely fantastic. Distinguished guests from popular television series promise to make the convention a big success. All those UFO sightings in the past few weeks are just coincidence. Or are they?

Something Strange is Going On...

Why are so many prominent scientists, military officials, and business men showing up? Isn't this taking multi-media to a bit of an extreme? And the costumes! Those tentacles look incredibly realistic. Why would anyone go to such lengths to produce such awful smelling slime? Could it be a prop from one of the TV shows? But doesn't *Babylon 5* use computer rendering? Just what has happened to the weapons policy? Some of those toy guns look oddly functional... How do those guys get that little black box to float six inches off the ground? What about the legendary ghost of the Hyatt San Jose? Just another clever effect? Why would anyone come to a science fiction convention dressed as a gangster? And that guy with the floppy hat and long scarf? Nah, couldn't be...

What Is Live Roleplaying?

Welcome to NEXUS. You and 74 others will become scientists, military officers, diplomats, and other visitors to ContactCon '04. Together, we'll create an exciting alternate history.

Your character is described in a short story about your background and goals, not as a set of statistics. The simple, safe, card-based rules let you back your clever speech up with a little muscle (even if you're a klutz in real life), but encourage creative role-playing and dramatic interaction between characters.

The only audience is you, and there's no script: your actions will shape the future.

Live role-playing is a great way to meet new friends, solve mysteries, and save the world (or take it over!).

Join us at the haunted Hyatt Hotel for the first ContactCon. It promises to be a unique experience. . .

When and Where?

Date: 18-20 June 2004

Place: Hyatt San Jose, 1740 North First Street, San Jose, CA 95112. Call 408-993-1234 and mention SIL-West to receive our special room rate of \$89/night

Cost: \$75 before 15 May, \$85 after, \$95 at the door.

Gamesmasters: Steve Balzac, George Cole, Barry Eynon, Tom Lehmann.

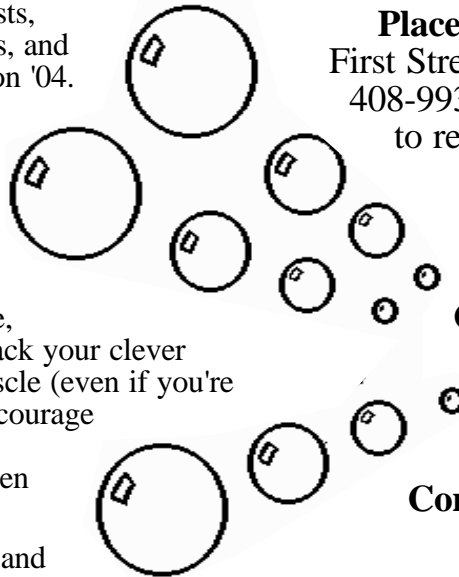
Contact: Society for Interactive Literature West

30 Carriage Lane

Stow MA 01775

978-461-4814

email: silwest@silwest.com



Name (please print neatly!): _____

Address: _____

City/State/Zip: _____ Phone: (____) _____

email: _____ Age: _____ Sex: M F

Please enclose a check for **\$75 (\$85 after 15 May, \$95 at the door) made out to SIL-West.**

Mail to: Society for Interactive Literature West, c/o Stephen R. Balzac, **30 Carriage Lane, Stow MA 01775**

If you don't have time to answer the questions now, just send the signup in anyhow to reserve your space in the game. We will send you another copy of the questionnaire with your confirmation letter.

Feel free to elaborate on any of your answers on a separate sheet of paper. We read everything you write.

What previous roleplaying or acting experience have you had? Briefly describe your favorite character and explain why you liked it.

How much time do you plan to put into the game?

- a) Play occasionally.
- b) Have other things I'd like to do, but will spend a reasonable amount of time playing.
- c) Will play most of the time, but I expect to eat and sleep.
- d) The Vow: No food, no sleep, only the GAME!

Who is your favourite SF character? Which Doctor Who do you like best? Do you prefer the new Star Trek(s) or Trek Classic? Which type of alien monster would you select to destroy Earth?

Do you want to be a Terran or an alien? Please list any distinguishing characteristics which would suit you in this part.

What are the advantages of fighting an alien menace that's immune to bullets?

Which of the following interest you, and which turn you off? If you're not sure what we mean by any of these, feel free to provide your own definitions.

- | | | |
|--------------------|----------------------|------------------------|
| politics | information exchange | public speaking |
| characterization | accomplishing goals | back-alley sneaking |
| insidious scheming | costuming | working with a team |
| trading items | lounging around | working with a partner |
| solving puzzles | freewheeling chaos | working alone |
| | | leadership |

Do you have any skills, hobbies, or interests that might aid us in casting? Any that might not?

Please list six adjectives describing yourself, and six other adjectives describing the character you would like to play.

Is there anyone you would like to be teamed with? No guarantees, but it does help if the other person asks to work with you, too.